- The two highest accolades for Invasion participants (Sentinel of the Stone City and Ru'shaelod) now grant a reduction in the cost of submitting requisitions to Margrave Krijjkar.
- Shriveled ogre invaders can no longer inflict their withering curse while in combat.
- Mesmeric ogre invaders will no longer cast their maze-entrapment spell on players in safe rooms.

- Mesmeric ogre invaders have developed a new repulsion spell.
- Following one of Tyf's golems during an invasion will now cause that golem to group you, if you have a rune of heroism active. (You will not be allowed to see the golem's pools in your group list, but you will be able to use group-based abilities and rescue on it.)

- When Shaker sends a player into the thunderheads for a warlock assault, he will now bestow a temporary spell of protection from real-death (to avoid situations in which a player might be unable to retrieve her corpse).

- Fixed a bug in which a player's total rank would not be increased for mastery beyond 100% in secondary and tertiary subclass abilities.
- Removed the "sylphan" keyword from geskos.