

Update 5/8/2008

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Update 5/8/2008:

- Added 14 new potential Trials (1 mortal, 3 minor remort, 10 major).
- Completing a Trial will now grant that player 20 minutes of forced presence. This is to limit alt-juggling in the Trials to a degree.
- Added a description to the Orator which should make its usage slightly clearer for confused newbies. =)
- Various Trials messages have been rewritten for clarity or flavor.
- Tweaked the timing of Golden/Dark Ages (periods of buffs for victors of the Trials) to be closer to 1.5 hours.

- Slightly increased the +speed portion of the Golden/Dark Age buffs.
- A few Paragon mobs now have more logical alignments, instead of all mobs being identical. (Dishonored knights are now slightly evil.)
- Alignments of certain mobs in several other areas have been fixed or diversified.
- Otto in Aur-Vindi no longer spouts out-of-date nonsense.
- Other small quest-related changes to mobs.