

## Expertise

Written by Odinn

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## Expertise

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If you wish to take the expertise route when crafting you simply do so by crafting with new materials in attempts to create new items and gain techniques through understanding. Below is an explanation of Expertise from Thad and the required amount of techniques required to level expertise.

Expertise is a skill rooted in application and experience. The key to advancing your Expertise is to craft persistently, taking care to seek out new ideas and experiences to learn from.

Whenever you craft an item, especially one that is new to you, there is a chance that you will gain a Technique Point in Expertise. These Expertise Techs represent the newfound skill and understanding that you have acquired. Note that gaining a Tech prevents further Tech gain in any category for 18 hours.

You may see a list of the Expertise Techs you have acquired with the 'quests action, crafting' command. Likewise, any Expertise levels that you gain will be permanently recorded in your quest log and can be viewed with the 'quests completed, crafting' command. Each successive level of Expertise requires a certain number of Techs, as follows (note that Expertise Techs and Artistry Techs are not interchangeable):

[ Expertise level ] > Techs required

[ 1 ] > 0	[ 5 ] > 50	[ 9 ] > 110
[ 2 ] > 8	[ 6 ] > 65	[ 10 ] > 125
[ 3 ] > 20	[ 7 ] > 80	[ 11 ] > 140

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[ 4 ] > 35   [ 8 ] > 95   [ 12 ] > 155